

# RELEASE NOTICE FOR SWARGROOVE

## Version 2.1 Build 6

Platform	Improvement
Win/Mac	Fixed an issue where the groove was not properly refreshed on the screen when dragging it through ProTools inserts slots.

## Version 2.1 Build 5

Platform	Improvement
Win/Mac	Corrected a bug in the bounce (save as audio file) functionality that was exporting to a slightly different BPM.
Win/Mac	Now when SYNC TO HOST is pressed, the host BPM fully replaces the default BPM for audition and bouncing.

## Version 2.1 Build 4

Platform	Improvement
Win/Mac	Corrected a bug that was un-syncing the tracks in a groove when deleting specific sequences.
Win/Mac	In the MIDI loop editor, the vertical scrollbar was overlapping the zoom out button, making it inaccessible.

## Version 2.1 Build 3

Platform	Improvement
Win/Mac	Custom tracks: MIDI was only output for the last unmuted track.
Win/Mac	Removed noise when pressing SYNC TO HOST button or resuming playback (requires SwarPlug v 3.0.4 or greater)
Win/Mac	Fixed crash when dragging a sequence past the first line.

## Version 2.1 Build 2

Platform	Improvement
Win/Mac	Now displays value of each control when it's being changed.
Win/Mac	Ctrl (Alt on Mac) + click resets a control to its default value.
Win/Mac	Corrected a bug that was bypassing track effects from last update.
Win/Mac	Effects with more than 2 in/out channels are now really accepted;-)
Win/Mac	No longer crashes when a second instance of the plugin is created, though only the first one works (singleton plugin).

## Version 2.1 Build 1

Platform	Improvement
Win/Mac	200+ grooves added, each with 2 intros, 2 endings, 4 varieties and 4 fills!

Win/Mac	Added "Custom" instrument tracks that can hold MIDI loops for playing along the Swar tracks (through plugin MIDI output)
Win/Mac	Enhanced MIDI editor
Win/Mac	Added drag & drop of MIDI loops into the track sequences (cells)
Win/Mac	You can now drag the track image as a MIDI file of the whole track to be dropped in your sequencer or hard drive.
Win/Mac	Effects with more than 2 in/out channels are now accepted
Win/Mac	Setting the sequence iterations to 0 skips the line.
Win/Mac	Double-clicking the track name lets you change the channel number for that track, in the MIDI output.
Win/Mac	Remembers the folder where the last groove was opened.
Win/Mac	A few bugs fixed and screens enhanced

### Version 2.0 Build 2

Platform	Improvement
Win/Mac	Bug fixing: last groove was not remembered when reopening a session.
Win/Mac	Bug fixing: option for scanning VST/AU effects was disabled

### Version 2.0 Build 1

Platform	Improvement
Win/Mac	Ported to 64 bits, AAX and new SwarPlug 3

### Version 1.2 Build 1

Platform	Improvement
Win/Mac	Changed the unlocking system. Ask us for your personal Product Key.

### Version 1.1 Build 2

Platform	Improvement
Mac	RTAS version was crashing when updating the iteration/duration fields.

### Version 1.1 Build 1

Platform	Improvement
Win/Mac	New (Piano-roll) loop editor screen to edit a loop at event level.
Win/Mac	New bounce to audio file feature.
Win/Mac	New screen for combining full/part of loops.
Win/Mac	You can now move or copy a complete row by dragging it to the required location
Win/Mac	Corrected a bug preventing typing values on certain sequencers (Cubase 5, ...).
Win/Mac	Added tooltips on each control.
Win/Mac	New track loop popup menu with possible actions. Added renaming of a loop.

Win/Mac	You can now copy/paste a loop on another sequence.
Win/Mac	Improved contrast of loops background
Win/Mac	New groove file structure, as a .sgz compressed archive.
Win/Mac	Automatically adds .mid extension when not specifying it on Save as MIDI
Win/Mac	Improved performance on RTAS version.

### Version 1.0 Build 4

Platform	Improvement
Win/Mac	Corrected a bug that was crashing the host when playing certain loops of Bass Dholak.
Win/Mac	Corrected a bug that was playing some new loops in a desynchronized way.

### Version 1.0 Build 3

Platform	Improvement
Win/Mac	Corrected a few bugs that were creating problems on some remaining instruments (Bells, Duggis and Tambourines).

### Version 1.0 Build 2

Platform	Improvement
Win/Mac	Corrected a bug that was preventing the reopening of grooves where Gunghroo tracks were added.
Win/Mac	Removed memory leak when adding effects.
Win/Mac	Corrected a bug that was adding loops on new tracks in a desynchronized way
Win/Mac	New loop names were partly trimmed when reopening a base